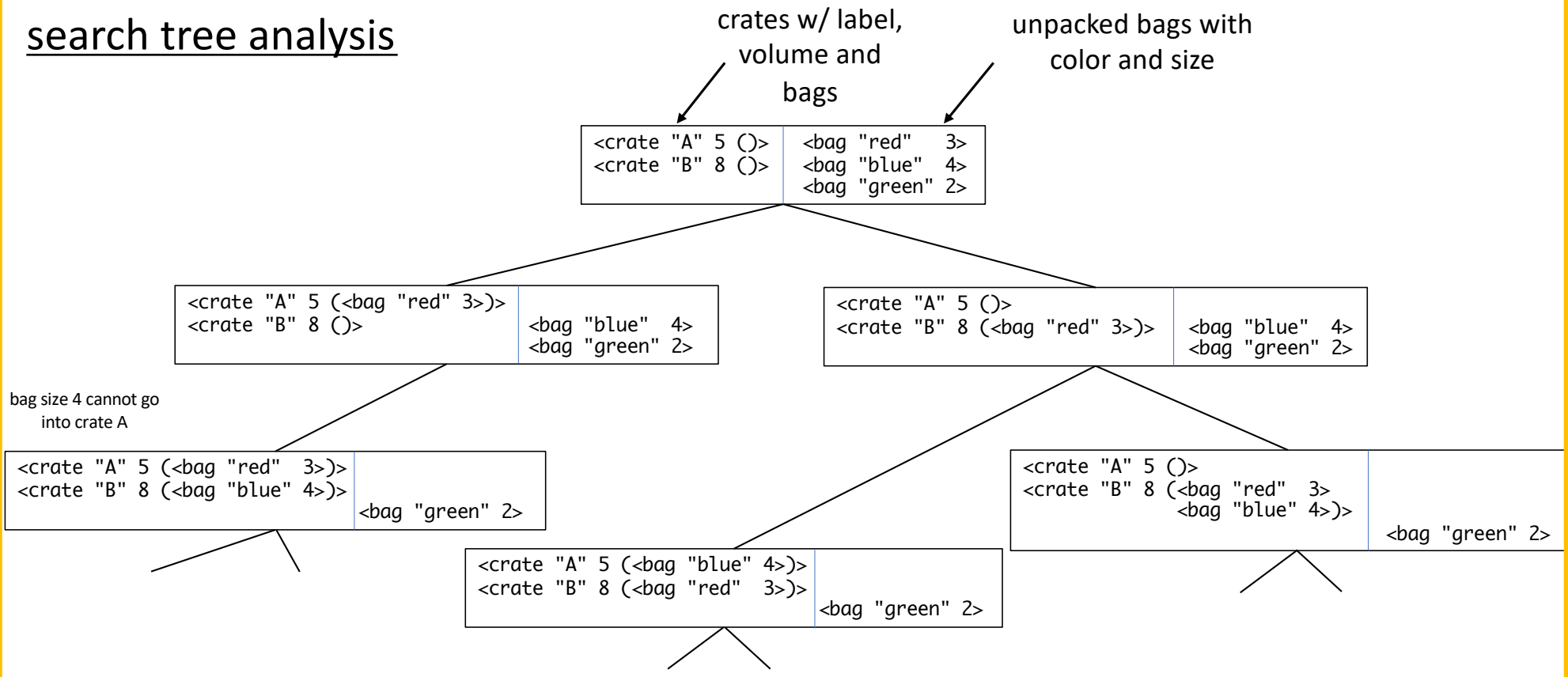


# search tree analysis



search state includes all crates with their size and contents, and all unpacked bags

to form next search states:  
assign first unpacked bag to every crate that has room for it

succeed: no unpacked bags