



```

(define MAP
  (list (make-node "A" (list "B"))
        (make-node "B" (list "A" "C"))
        (make-node "C" (list "E" "D" "F"))
        (make-node "D" (list "E" "F" "G"))
        (make-node "E" (list "D"))
        (make-node "F" (list))
        (make-node "G" (list "F")))))
  
```

numbers indicate order
of edges leaving a node